G. Barequet, D. Z. Chen, O. Daescu, M. T. Goodrich, J. Snoeyink, "Efficiently Approximately Polygonal

D. Eu and G. T. Toussaint, "On Approximating Polygonal Curves in Two and Three Dimensions," School of Computer Science, McGill Univ., Montreal, Quebec, 1994 by Academic Press, Inc., pp.

P. Lindstrom, G. Turk, "Fast and Memory Efficient Polygonal Simplification," Georgia Institute of

P. S. Heckbert and M. Garland, "Survey of Polygonal Surface Simplification Algorithms," School of

Peter Lindstrom, "Out-of-Core Simplification of Large Polygonal Models," Georgia Institute of Tech.,

DATE CONSIDERED

2/04

J. Rossignac and P. Borrel, "Multi-resolution 3D approximations for rendering complex scenes,"

Paths in Three and Higher Dimensions," ACM 1998, pp. 317-326.

Computer Science, Carnegie Mellon University, May 1, 1997, pp. 1-29.

Interactive Geometric Modeling, IBM TJ Watson Research Center, pp. 455-465.

EXAMINER: Initial if reference considered, whether or not citation is in conformance with MPEP 609. Draw line through citation if not in conformance and not considered. Include copy of this form with next communication to applicant.

Proceedings of ACM SIGGRAPH 2000, pp. 1-4.

MM

NAN

KMV

**EXAMINER** 

231-246.

Technology, 7 pages.